

## Visual Story for Luminarium

Tues. May 27 10:30am Wed. May 28 10:30am & 12:30pm Fri. May 30 12:30pm & 6:30pm Sat. May 31 1:30pm & 4pm Sun. Jun 01 2:30pm

At the Revue stage on Granville Island



A visual story helps people prepare for a new experience or decide if this show works for them

#### What information is in here?

You can click on the things you want to know about

#### Schedule / Important Times

<u>The stage</u> <u>Things in the story that might be intense</u>

<u>The performers</u> <u>Sound</u>

The curtain speech

About the story

Juggling Act Order

Lights

## Schedule / Important times

These times will be a little different for every performance.

Sometimes things happen a little later.

- The performance is about 50 minutes long.
- There is no intermission
- The doors open 15 30 minutes before the start of the show to find your seats
- There will usually be a pre show announcement prior to the performance

# The Stage

This is what the stage will look like. Still working on the final look. There will be a lot of LED lights on each of the set pieces.



# The Jugglers



Chris Murdoch



Ryan Mellors



Yuki Ueda



## The Curtain Speech

Before the show starts someone will come to the stage and talk. It might be a little bit different, but these are the things they often talk about:

- The Indigenous land we are on
- Thank you to sponsors and donors and volunteers
- How you can donate to the festival or help in other ways

This is someone doing a curtain speech.
When you go, it could be another person.

This is a short speech between 1-3 minutes

Click here to read the speech

#### About the Story

The show is with 3 people who juggle and do cool tricks with lights

This is all in a world in the future where almost everything has been destroyed and the air is toxic.

Three workers are inside an old broken down factory and need to fix it to bring back electricity and clean the air.

In a post-apocalyptic world struggling to rebuild, three workers from the Cause & Effect Revitalization Company arrive at a long-abandoned factory. Tasked with replacing outdated machinery and installing new technology, their mission is to restore energy to nearby habitats and help cleanse the toxic atmosphere.

In the beginning everything is more serious but slowly they start being more playful and have fun with what they do. But then they get a bit too careless and they do something that shuts everything down and everything goes dark.

That is when they see a strange, twinkling plant, it was there from the beginning but they never noticed it. The workers try some things and slowly discover the plant's remarkable properties. At the end of the show the plant starts growing fruit that lights up. And they can use them to make electricity again in a way that also helps clean the air.

In the beginning it feels like there is not hope and at the end there is hope again.

## Things in the story that might be intense

These are some things that happen or are talked about in the show that might be intense.

Here is the list, or you can click the link for more details.

- Beginning of the show starts with 3 person in a respirator mask in the darkness under flashlights
- Keep away/Piggy in the middle/playful roughhousing 1 Club Keep Away/1 Ring Keep Away
- Slapstick Chris slaps Yuki on the face at the end of 1 Ring keep away
- Sudden Blackout Right after Yuki's solo (boxes, rings, and club juggling) after placing a big structure on one
  of the sets
- Strobing effect with flashlights
- Blinking LEDs

#### Sound

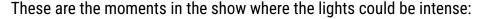
Sometimes everything will be silent, other times there are sounds and music

These are the moments or effects that will be most intense:

- Repetitive bass sounds
- Mechanical sounds and hums
- Things dropping when we juggle can be loud and jarring
- Very quiet or completely silent moments

#### Lights

Overall the lighting is simple. There are a lot of moments of dim light and darkness. There is a lot of playing with light and dark, like juggling with clubs or balls but there is only a flashlight to see that like here  $\rightarrow$  or clubs that light up in the darkness or playing with flashlights. There are also plants that have lights in them that sometimes blink.



- Starting in a dark room with just flashlight for the first few minutes
- Everything going dark suddenly
  - This happens two-thirds of the way into the show after Yuki's Juggling/Balancing solo.
     There will be "overloading" of the "machines" before the blackout
- Flashlights
  - Sometimes they move fast or they are turned on and off so fast it looks like strobe lights (about 10 seconds)
  - Shining them around looking for things, they may suddenly shine in your eyes for a second
  - Juggling act with flashlights



## **Juggling Act Order**

And here is some more stuff you should know.

- 1. 1 Club Keep Away
- 2. Club Passing Duo
- 3. Ryan solo Isolation Sticks
- 4. Box Juggling Duo
- 5. Ryan solo Hoop Isolation
- 6. Chris solo Contact Juggling
- 7. 1 Ring Keep Away
- 8. Ryan solo S-Staff Isolation
- 9. Yuki solo Mixed Object Juggling/Balance \*\*Blackout
- 10. Flashlight Juggling
- 11. Fish Juggling Act
- 12. Finale Ball Juggling Part 1
- 13. Finale Ball Juggling Part 2

#### **Credits**

This Visual Story was created with the help of a template created with the input of many consultants, patrons, artists and fellow arts organizations.

Special thanks to the PuSh International Performing Arts Festival, Vancouver International Children's Festival, Intrepid Theatre, Vancouver Writers Fest, the Gateway Theatre and Jake Anthony.

Want to create a visual story for your show, event or venue? Email Anika Vervecken and she will share the template: <a href="mailto:access.activator@qmail.com">access.activator@qmail.com</a>

She also welcomes all feedback!